

XRM 1.3

Developed by RicFreak,

Updated by MickB

Users Guide

Contents

1.0	Introduction	1
1.1	Installation	1
1.2	Running XRM for the first time	1
2.0	Style Librarian	2
2.1	Importing styles	3
2.2	Adding/deleting Styles in a bank	5
2.3	Saving/loading a bank	7

1.0 Introduction

What is XRM? XRM is a style management librarian for the Korg PA1X keyboard developed in 2002 by RicFreak. In 2008 the development was taken over by Mickb and XRM was extended to include a Performance librarian

1.1 Installation

Unzip the downloaded file and double click “setup.exe”, follow the onscreen prompts and XRM will be automatically installed for you.

1.2 Running XRM for the first time

To start XRM, go to the “start menu”—“RicFreak Programs” – “XRM 1.3”, this is the default installation path and if you have installed elsewhere then choose the path to where it is installed. The main screen will be shown in the top left hand corner of your desktop.



Figure 1 XRM main screen

In order for XRM to function correctly, it needs to know the path and location of several items. This is entered by clicking the “Parameters” button, which will bring up the parameters screen as shown below.

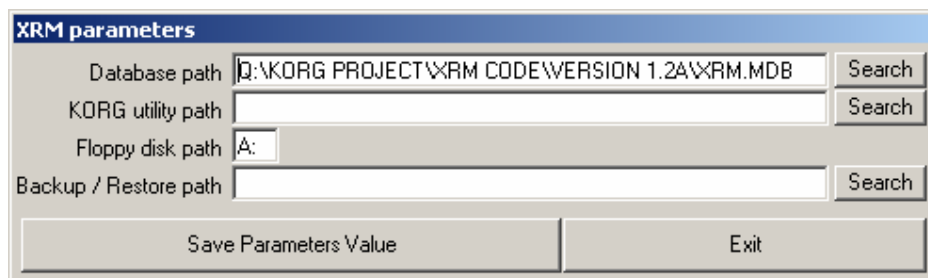


Figure 2 XRM parameters screen

In this screen, enter the path for the XRM.MDB database, if it has not already been filled in automatically. And also enter the drive letter of your floppy disk drive (including the trailing “:”)

2.0 Style Librarian

By clicking the style button the style management screen is displayed as shown below. This screen shows a listing of styles contained in the database on the left. On the right is the buffer area used for creating banks of styles for uploading to the PA1X. The fields in the database are as follows:

Name: The name of the style

Description: a description of the style can be edited by the user at any time

Family:

Group:

These two fields can be edited by the user either as styles are being imported or at anytime the user wants. These fields can help in grouping the styles in what ever way the user requires so as to make it easier to find a particular style. For example the grouping could be by musical style or even band name or what ever the user wants

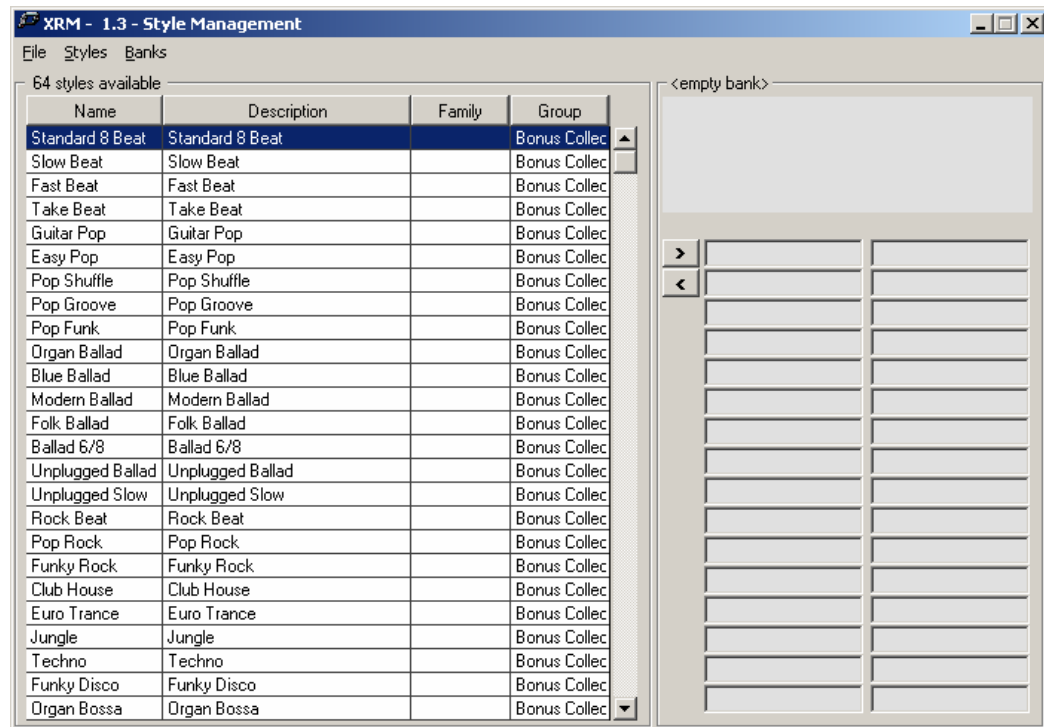


Figure 3 Style management screen

2.1 Importing styles

Select the file menu and then “import from folder” to import all the styles in, for example, the three user .STY files contained in the STYLE folder in a SET. Or “Import from file” to import styles from a single STY file.

This will bring up the style import screen which will allow several options for importing styles.

Pressing the search button will open a standard windows dialog to search for the STY file you want to import.

The three options tell the program what you want to do if a duplicated style is imported.

The tick box for “confirm import.....”, if selected, will open the confirmation dialog in which all the styles contained in the file will be listed and the user can select which styles to import or select all styles for importing.

The three text boxes allow the user to add data to those fields to all of the styles imported.

When the user is happy with all the options then the “Start Import Process” button is clicked, and the styles are imported into the database.

Styles import

Folder to scan Subfolders ☐

Styles import options

☐ Do not check for duplicated styles, but import everything

☐ Do not check for duplicated styles, but overwrite styles with same name

☒ Do not import duplicated styles, regardless of their name

☒ Confirm import for each style in each bank

☐ Save bank structure

Attach these values to each style

Family Group Author

Figure 4 Style import screen

If the “Confirm” box is selected then the confirmation dialog is shown.

After selecting which styles to import, click the “Import Selected Styles” button

BANK01.STY			
Moonlight Ballad	<input checked="" type="checkbox"/>	British Pop 2	<input checked="" type="checkbox"/>
Easy Beat	<input checked="" type="checkbox"/>	Classic 8 Bt 1	<input checked="" type="checkbox"/>
Slow HipHop	<input checked="" type="checkbox"/>	Classic 8 Bt 2	<input checked="" type="checkbox"/>
Unplugged Gtr 1	<input checked="" type="checkbox"/>	Soft Beat 1	<input checked="" type="checkbox"/>
British Pop 1	<input checked="" type="checkbox"/>	Unplugged 8 Bt 1	<input checked="" type="checkbox"/>
Pop Chart 1	<input checked="" type="checkbox"/>	Light Rock 1	<input checked="" type="checkbox"/>
Soft Ballad	<input checked="" type="checkbox"/>	Light Rock 2	<input checked="" type="checkbox"/>
Easy Ballad 1	<input checked="" type="checkbox"/>	Easy Ballad 2	<input checked="" type="checkbox"/>
		Soft Beat 2	<input checked="" type="checkbox"/>
		Pop Beat	<input checked="" type="checkbox"/>
		Standard 8 Beat	<input checked="" type="checkbox"/>
		Unplugged 8 Bt 2	<input checked="" type="checkbox"/>
		Love 8 Beat	<input checked="" type="checkbox"/>
		Half Beat	<input checked="" type="checkbox"/>
		UK 8 Beat	<input checked="" type="checkbox"/>
		8 Beat Groove	<input checked="" type="checkbox"/>
		UK R_B	<input checked="" type="checkbox"/>
		Pop Ballad 1	<input checked="" type="checkbox"/>
		HipHop Beat	<input checked="" type="checkbox"/>
		Miami Beat	<input checked="" type="checkbox"/>
		Classic Beat	<input checked="" type="checkbox"/>
		Real 8 Beat	<input checked="" type="checkbox"/>
		Easy Groove	<input checked="" type="checkbox"/>
			<input type="checkbox"/>

Select All Unselect All

Description: Factory Styles Bank 1 Family: PA1X Factory Styles

Group: Author: Import Selected Styles

Figure 5 confirmation dialog box

If any duplicated styles are found, depending on the option chosen, XRM will either, Not import and show the warning dialog, or overwrite the style

Style Balad70/116 not be imported!	(1) from file USER01.STY is the same as style Balad70/116	(1) from file USER01.STY, and will
Style Folk Ballad not be imported!	(2) from file USER01.STY is the same as style Folk Ballad	(2) from file USER01.STY, and will not
Style Rock Ballad not be imported!	(3) from file USER01.STY is the same as style Rock Ballad	(3) from file USER01.STY, and will
Style JiveCountry not be imported!	(4) from file USER01.STY is the same as style JiveCountry	(4) from file USER01.STY, and will
Style LightRock 1 not be imported!	(5) from file USER01.STY is the same as style LightRock 1	(5) from file USER01.STY, and will
Style Rock 6/8 not be imported!	(6) from file USER01.STY is the same as style Rock 6/8	(6) from file USER01.STY, and will
Style Slow Rock 2 not be imported!	(7) from file USER01.STY is the same as style Slow Rock 2	(7) from file USER01.STY, and will
Style Slow Waltz1 not be imported!	(8) from file USER01.STY is the same as style Slow Waltz1	(8) from file USER01.STY, and will
Style BigBandMed. will not be imported!	(9) from file USER01.STY is the same as style BigBandMed.	(9) from file USER01.STY, and
Style Abbey Road will not be imported!	(10) from file USER01.STY is the same as style Abbey Road	(10) from file USER01.STY, and
Style Foxtrot 2 not be imported!	(11) from file USER01.STY is the same as style Foxtrot 2	(11) from file USER01.STY, and will not
Style Disco 70 not be imported!	(12) from file USER01.STY is the same as style Disco 70	(12) from file USER01.STY, and will
Style 60's Rock not be imported!	(13) from file USER01.STY is the same as style 60's Rock	(13) from file USER01.STY, and will

Cancel

Figure 6 duplicated styles warning log

2.2 Adding/deleting Styles in a bank

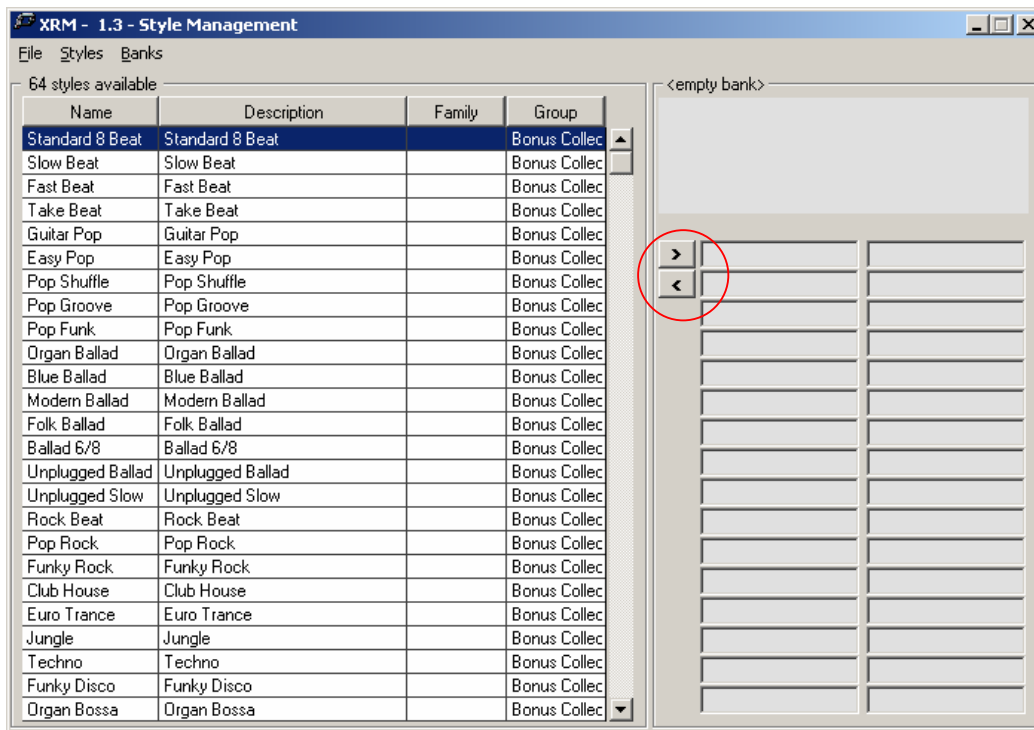


Figure 7 Style management screen with insert and remove buttons highlighted

When a style is selected, and the insert button “>” is pressed the style will be placed at the last position in the bank and highlighted in yellow.

If the remove “<” button is pressed the “yellow” style will be removed from the bank.

There are also corresponding options in the “Bank” menu for inserting and removing a style as well as extra options to move a style up or down in the bank

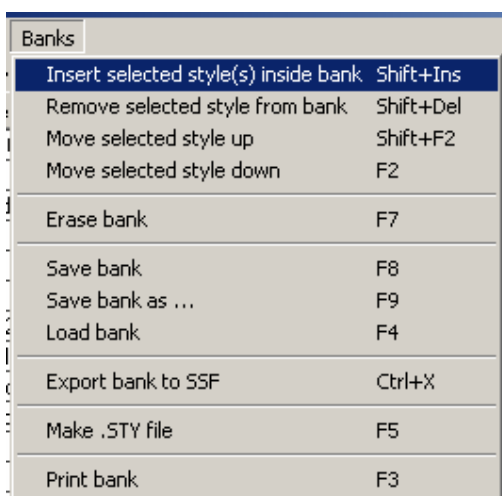


Figure 8 "Bank" menu



2.3 Saving/loading a bank

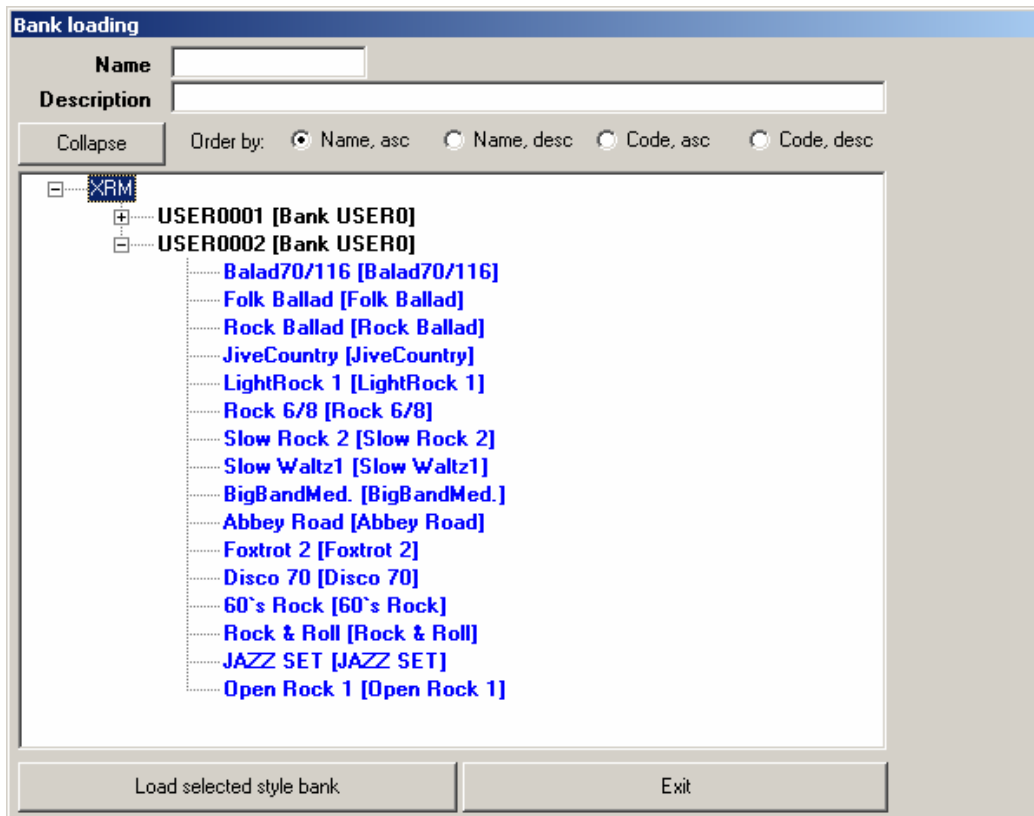
Selecting “Save Bank” in the menu allows the bank of styles to be saved. Just fill in the save bank dialog with the name and a description



The dialog box is titled "Bank Save / Insert". It contains two text input fields: "Name" with the value "test" and "Description" with the value "new test bank". Below the fields are two buttons: "Save style bank" and "Exit".

Figure 10 Save bank dialog

Selecting “Load Bank” allows the user to load a previously saved bank, either a user created one or one that XRM automatically saves when importing styles



The dialog box is titled "Bank loading". It has "Name" and "Description" input fields. Below these is a "Collapse" button and an "Order by:" section with four radio button options: "Name, asc" (selected), "Name, desc", "Code, asc", and "Code, desc". The main area is a tree view showing a hierarchy: "XRM" (expanded) contains "USER0001 [Bank USER0]" and "USER0002 [Bank USER0]". "USER0002" is expanded, showing a list of styles: "Balad70/116 [Balad70/116]", "Folk Ballad [Folk Ballad]", "Rock Ballad [Rock Ballad]", "JiveCountry [JiveCountry]", "LightRock 1 [LightRock 1]", "Rock 6/8 [Rock 6/8]", "Slow Rock 2 [Slow Rock 2]", "Slow Waltz1 [Slow Waltz1]", "BigBandMed. [BigBandMed.]", "Abbey Road [Abbey Road]", "Foxtrot 2 [Foxtrot 2]", "Disco 70 [Disco 70]", "60's Rock [60's Rock]", "Rock & Roll [Rock & Roll]", "JAZZ SET [JAZZ SET]", and "Open Rock 1 [Open Rock 1]". At the bottom are "Load selected style bank" and "Exit" buttons.

Figure 11 Load bank dialog